Rules for 3D Bow Shoot competition

Pine Knob 3D Bow Shoot is open to all vertical bows
   This includes: traditional longbow, traditional recurve bow, compound bow.
   Horizontal bows such as crossbows are not allowed in Pine Knob 3D competition.

Use field tips.
   No broadheads are to be used at any time.

Shoot from stakes.
   A part of your body must touch the appropriate stake when you shoot.

Shoot only 1 (one) arrow at each target.
   If an arrow bounces back, score as a 5 or reshoot that arrow. If the arrow glances off, score is a miss, 0. An arrow that strikes another arrow on the way to the target, regardless of the impact angle, will receive the same score as the impacted arrow.

Be truthful in scoring. This is an honor competition.
   Targets count as 5-8-10 scoring. Targets have two or more rings. An arrow stuck in the target but outside of the rings scores 5. An arrow inside of or touching the outer ring, but not touching the next inner ring scores 8. An arrow inside of or touching the second or third ring scores 10.

Binoculars and rangefinders are allowed.
   Sights that project a laser or aiming dot are not allowed in the 3D Bow Shoot.

When looking for lost arrows, place bow in front of the target until the arrow is found.